Mastering iOS Game Development (Paperback)

By Miguel DeQuadros

Packt Publishing Limited, United Kingdom, 2015. Paperback. Book Condition: New. 235 x 190 mm. Language: English . Brand New Book ***** Print on Demand *****.Master the advanced concepts of game development for iOS to build impressive games About This Book * Create a complete game with advanced techniques through the course of the book using in-depth, hands-on instructions * Learn how to multi-task and improve performance optimization in your game playing experience * The author, Miguel, has 11 years of iOS game development using xcode and has released over 10 games to the Apple AppStoreMaster player movement using touch controls as well as discuss motion controls Who This Book Is For This book is for those who have created an iOS game already and want to hone their skills. A reasonable level of knowledge and an understanding of the core elements and applications would be helpful. What You Will Learn * Blast off and start developing fun games * Optimize the assets for the best performance in the game app * Master player movement using touch controls as well as discuss motion controls * Perform bug Squashing by testing and debugging * Design interesting various characters and enemies for your...

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